Matrix Computations (DAA, M.Tech + Ph.D.)

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Outline

- Matrix Computation
- Strassen's Algorithm
- Divide an conquer paradigm for multiplication
- Inverse of a triangular matrix
- Conclusion
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Matrix Computations

Input:
$$A = [a_{ij}], B = [b_{ij}]$$

output: $C = [c_{ij}] = A.B$ where $i, j = \{1, 2, 3, ..., n\}$

$$\begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ c_{21} & c_{22} & \cdots & c_{22} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \cdots & c_{nn} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{22} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{22} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{nn} \end{bmatrix}$$

$$c_{ij} = \sum_{k=1}^{n} a_{ik} \cdot b_{kj}$$

Standard Algorithm

$$T(N) = \sum_{i=1}^{N} \sum_{j=1}^{N} \sum_{k=1}^{N} c = c N^3 = O(N^3)$$

Divide-and-Conquer

- Divide-and conquer is a general algorithm design paradigm:
 - ✓ Divide: divide the input data S in two or more disjoint subsets S_1, S_2 ...
 - ✓ Solve the subproblems recursively
 - ✓ Conquer: combine the solutions for S_1, S_2 ... into a solution for S
- The base case for the recursion are sub problems of constant size
- Analysis can be done using recurrence equations

Matrix multiplication through divide and conquer approach

- **1. Divide:** Partition A and B into $\left(\frac{n}{2}\right)X\left(\frac{n}{2}\right)$ submatrices. Form terms to be multiplied using + and –
- **2. Conquer:** Perform 7 multiplications of $\left(\frac{n}{2}\right)X\left(\frac{n}{2}\right)$ submatrices recursively.
- **3. Combine:** Form C using + and on $\left(\frac{n}{2}\right)X\left(\frac{n}{2}\right)$ submatrices

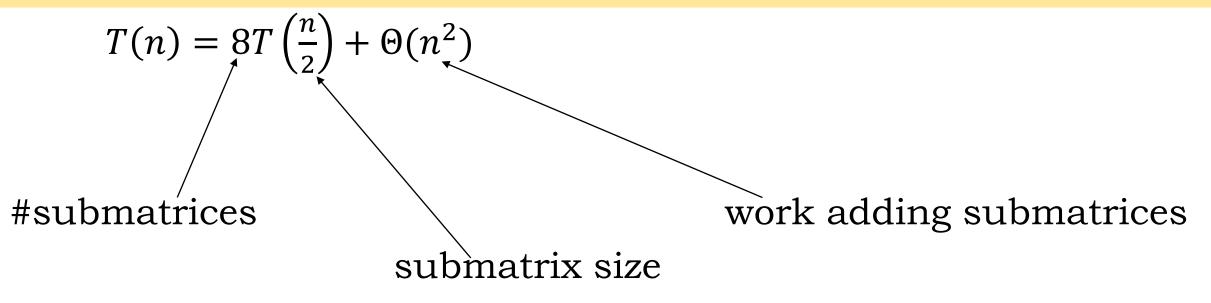
Matrix multiplication through divide and conquer approach

 $n \times n \ matrix = 2 \times 2 \ matrix \ of \ (n/2) \times (n/2) \ submatrices$:

$$\begin{bmatrix} r & \vdots & s \\ \cdots & \vdots & \cdots \\ t & \vdots & u \end{bmatrix} = \begin{bmatrix} a & \vdots & b \\ \cdots & \vdots & \cdots \\ c & \vdots & d \end{bmatrix}. \begin{bmatrix} e & \vdots & f \\ \cdots & \vdots & \cdots \\ g & \vdots & h \end{bmatrix}$$

$$C = A.B$$

Matrix multiplication through divide and conquer approach



Complexity:
$$T(n) = \Theta(n^3)$$

Strassen's Algorithm

- In linear algebra, the Strassen algorithm, named after Volker Strassen, is an algorithm for matrix multiplication.
- It is faster than standard matrix multiplication algorithm and is useful in practice for large matrices.
- But it would be slower than the fastest known algorithms for extremely large matrices.

Strassen's Idea

• Multiply 2×2 matrices with only 7 recursive multiplications.

$$\begin{vmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{vmatrix} = \begin{vmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{vmatrix} \cdot \begin{vmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{vmatrix}$$

$$P_1 = (A_{11} + A_{22})(B_{11} + B_{22})$$

$$P_2 = (A_{21} + A_{22}) * (B_{11})$$

$$P_3 = (A_{11}) * (B_{12} - B_{22})$$

$$P_4 = (A_{22})(B_{11} + B_{22})$$

$$P_5 = (A_{11} + A_{22}) * (B_{22})$$

$$P_6 = (A_{21} - A_{11}) * (B_{11} + B_{12})$$

$$P_7 = (A_{12} - A_{22}) * (B_{21} + B_{22})$$

$$C_{11} = P_1 + P_4 - P_5 + P_7$$

$$C_{12} = P_3 + P_5$$

$$\boldsymbol{C_{21}} = \boldsymbol{P_2} + \boldsymbol{P_4}$$

$$C_{11} = P_1 + P_3 - P_2 + P_6$$

Analysis

$$T(n) = \begin{cases} b & n \le 2\\ 7T\left(\frac{n}{2}\right) + \Theta(n^2) & n > 2 \end{cases}$$

• When we apply the masters theorem:

$$T(n) = O(n^{\log_2 7})$$

$$T(n) = O(n^{2.81})$$

• The number 2.81 may not seem much smaller than 3, but because the difference is in the exponent, the impact on running time is significant. In fact, Strassen's algorithm beats the ordinary algorithm on today's machines for $n \ge 32$ or so.

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Inverse of a Matrix

• Inverse of an $n \times n$ matrix A to be the $n \times n$ matrix, denoted by A^{-1} (if it exists), such that

$$AA^{-1} = I_n = A^{-1}A$$

for example

$$\begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix}^{-1} = \begin{pmatrix} 0 & 1 \\ 1 & -1 \end{pmatrix}$$

- Many nonzero $n \times n$ matrices do not have inverse. A matrix without an inverse is called noninvertible, or singular.
- An example of a non-zero singular matrix is

$$\begin{pmatrix} 1 & 0 \\ 1 & 0 \end{pmatrix}$$

• If a matrix has an inverse, it is called invertible, or nonsingular.

Inverse of a Matrix

• If A and B are nonsingular $n \times n$ matrices, then

$$(BA)^{-1} = A^{-1}B^{-1}$$

• Inverse operation commutes with the transpose operation:

$$(A^{-1})^T = (A^T)^{-1}$$

• Prove that an $n \times n$ matrix is singular if and only if det(A)=0.

References

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- 3. Seaver, Nick. "Knowing algorithms." (2014): 1441587647177.

Thank You