



U4 Internet of Things (IoT)

Mr. J. Mishra
MGCUB, INDIA

Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Emerging Technology: Internet of Things (IoT)

Course: Master of Arts (Hindi)
Course Name: Computer and Information Technology
Course Code: HIND4014
Semester: II
Session: 2019-20



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May 26, 2020



Outline

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Objectives

Introduction

Architecture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

- 1 Objectives
- 2 Introduction
- 3 Architecture
- 4 Communication Models
- 5 Advantages
- 6 Disadvantage
- 7 Applications
- 8 Conclusion
- 9 Exercise
- 10 References



Objectives

U4 Internet of Things (IoT)

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Objectives

Introduction

Architecture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Objectives

- Context of Internet of Thing
- Architecture of IoT
- Importance and applications of IoT



Introduction

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Objectives

Introduction

Architecture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Introduction

- An electronic platform to convey some information to central processing unit
- IoT devices are embedded computer
- Inter-network of things
- IoT things are daily life used electronics, software, sensors, actuators enabled with internet
- Informations are collected without human interaction
- Advanced automation and analytics system
- IoT is involved with information collection and performance of variety of assigned task through internet

History

- 1990: The first Internet connected toaster is born; Developed by John Roomkey
- 1999: The term IoT was coined by Kevin Ashton
- 2000: LG announces its first Internet connected refrigerator plans



Introduction (Contd...)

Example

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Smart Street Light

- Sensor
- Controller
- Actuator
- Communication Interface

A Complete "Thing"

- Power
- Sensor
- Controller
- Actuator
- Communication Interface

Controller Selection Parameters

- Cost
- Memory
- Power consumption



Characteristics

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Features

- Sensors, controller and actuators are the main concern of a Thing
- IoT devices are connected to a server or cloud and its connectivity is bidirectional
- Large amount of IoT devices builds a system and makes easy of data analysis
- Things should be smart and enhance real time experience
- Things should be fast and engaged with the environment to collect the data
- Message delivering system/actuator should be smart(end point management)



Architecture

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Ingredients of a Thing

- Connect (sensor)
- Compute (controller)
- Communicate (communication interface)
- Storage (may be present based on system)

Computer Environment

- Python is preferred language for IoT programming



Architecture (Contd...)

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

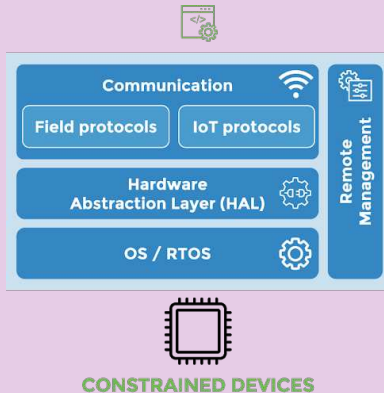


Figure 1: Internet of Things Architecture (Source: Internet)

Wireless Sensor Network (WSN) is the part of IoT which aggregate the data by individual or set of sensors and its inter-connected network. Whereas, IoT is the extension of WSN by internet and self information delivering system.



Communication Models

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Objectives

Introduction

Architecture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

IoT Communication Models

- 1 Device to Device
- 2 Device to Cloud
- 3 Device to Gateway
- 4 Device to Application

IoT performs device to device connection (may be other) which are cyber based physical system, but smartphones perform machine to machine(M2M) connection.

IoT Protocols

- Bluetooth [Bluetooth 4.2 core specification, 2.4GHz (ISM), 50-150m, 1 Mbps (Smart/BLE)]
- Zigbee (ZigBee 3.0 based on IEEE802.15.4, 2.4GHz, 10-100m, 250kbps)
- Z-Wave (Z-Wave Alliance ZAD12837 / ITU-T G.9959, 900MHz (ISM), 30m, 9.6/40/100kbps, 16 bit address space)
- 6LowPAN (Bluetooth Smart (2.4GHz) or ZigBee or low-power RF (sub-1GHz))
- Thread (Thread, 2.4GHz (ISM), Mesh network)
- WiFi (IEEE 802.11n, 2.4GHz and 5GHz, 50m, 600 Mbps maximum)
- Cellular (GSM/GPRS/EDGE/3G/4G, 2100MHz maximum, 35km max for GSM, 3-10Mbps for 4G)



Advantage[1]

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Advantage

- Improves the automatic system work in industry
- IoT collects system status and notify to user as well as manufacturer to resolve the issue once product comes to applicability
- Internet connected sensors has optimized the technical demand and improving them
- Automatic data collection and statistical analysis reduce decision making time
- Efficient resource utilization
- Once all sensors are connected via a single network, then system is more secure



Disadvantage

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Objectives

Introduction

Architecture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Disadvantage

- IoT work over the internet and it may lead various kind of network attacks
- Without intervention of user, all substantial personal information is provided to the manufacturer
- Complex network and management (but acceptable based on demanded technology)



Applications[2]

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Smart City

- Transport
- Governance
- Energy and municipal related technology

Agriculture

- 1 Precision Farming
- 2 Smart Irrigation
- 3 Smart Greenhouse

Industrial Automation

- 1 Optimization and Time Saving
- 2 Quality Control and Inventory Management
- 3 Cost and Labour Efficient

Disaster Management

- 1 Prediction
- 2 Preparedness
- 3 Response
- 4 Recovery



Applications (Contd...)

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Other Applications

- Wearables (wrist watch)
- Smart Home Applications
- Health Care

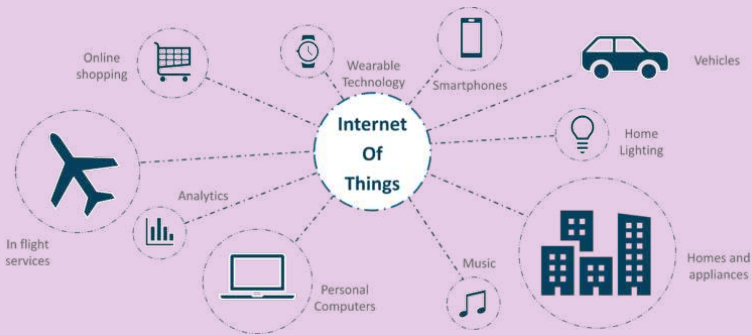


Figure 2: Applications of Internet of Things (Source: Internet)



Conclusion[3]

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- Objectives
- Introduction
- Architecture
- Communication Models
- Advantages
- Disadvantage
- Applications
- Conclusion
- Exercise
- References

Conclusion

- IoT has a disadvantage over the security issue
- Still, if it become believable, it could improve the outcomes
- Here, less effort produces large amount of outputs
- Hence, it is more applicable in a confined area with same network connectivity

Future Scope

- Energy efficient algorithms need to be developed to consume power
- Privacy and security should be maintained
- Communication time between sensor, destination and actuator should be minimized



Exercise

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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

Exercise

- What do you mean by IoT? Explain with a suitable example.
- What is difference between web of things and internet of things?
- Describe about the IoT Communication model and IoT protocols.
- Describe about the applications of IoT devices.



References I

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Objectives

Introduction

Architechture

Communication Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References



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Objectives

Introduction

Architecture

Communication
Models

Advantages

Disadvantage

Applications

Conclusion

Exercise

References

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Thank You...