



U4 Mobile
Computing

Mr. J. Mishra
MGCUB, INDIA

Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Emerging Technology: Mobile Computing

Course: Master of Arts (Hindi)

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Outline

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

- 1 Objectives
- 2 Introduction
- 3 Devices
- 4 Mobility Function
- 5 Communication
- 6 Applications
- 7 Challenges
- 8 Advantages
- 9 Disadvantages
- 10 Conclusion
- 11 Exercise
- 12 References



Objectives

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MGCUB, INDIA

Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Objectives

- Context of mobile computing
- Communication of mobile computing
- Importance and applications of mobile computing



Introduction

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Introduction

- Mobile computing refers to movement of computing devices connected with internet
- Capable to transmit and receive text, voice, video in variable wireless method
- Involves with mobile communication, hardware and software sharing
- Large number of devices has been connected during this decay
- Cellular network is the basic idea of communication
- Most demanded technology

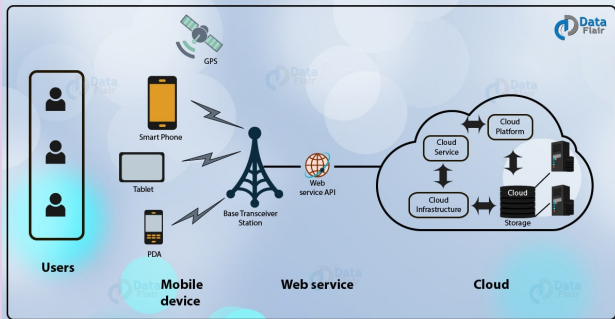


Figure 1: Mobile cloud computing architecture[1]



Introduction (Contd...)

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Computing

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

History

- Cellular technology is the basic point of mobile computing
- Initially, it was analog in nature, but popularity is increased after development of digital form i.e. Global System Mobile(GSM)
- Nowadays, mobile computing is popular due to its facilities in variety of application areas

Evolution

- 1894 - Developed first wireless telegraph company
- 1980 - Developed first consumer Laptop.
- 1981 - Developed portable Computer by Epson.
- 1984 - First touch screen laptop was developed.
- 1990 - New portable laptop released by Apple with 640*640 display screen.
- 1992 - Released standard Windows 3.1.1 Operating System.
- 1993 - Developed first PDA by Apple.
- 2007 - Launched first I Phone along with touch screen.
- 2009 - Launched first smart phone with Android.
- 2011 - Start evolution of Mobile Computing.

Soft computing defines the statistical calculation and analysis of large amount of data to achieve the computational solution of any real time problems and predictions.



Devices[2]

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Basic Elements

- Mobile communication
- Mobile hardware
- Mobile software



Devices (Contd...)

U4 Mobile
Computing

Mr. J. Mishra
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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Classification

- Personal Digital Assistant (PDA): extension of the PC, not a replacement
- Smartphones: Google's Android, Apple's iOS, Nokia's Symbian, RIM's BlackBerry OS, Samsung's Bada, Microsoft's Windows Phone, and embedded Linux distributions such as Maemo and MeeGo installed over different devices
- Tablet PC and iPads: iPads, Galaxy Tabs, Blackberry Playbooks etc



Mobility Function

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Mobility

- Mobility refers to movement between different geographical locations, networks and platforms
- A MODulation and DEModulation device (MODEM) is responsible to make mobile communication

User Mobility

- Change of geographical location of user (two or more devices build a mobile computing unit)
- Similar telecommunication service will follow the device within cellular network

Network Mobility

- Change of mobile network due to weak signal
- Mobile device will achieve fastest network followed by its policies

Device Mobility

- Change of geographical location of devices
- Dynamically reconfigure and obtaining IP address



Communication

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

A computer network is a collection of computers through different communication channel and allows sharing of resources and information.

Communication Type

- Simplex: eg. keyboard, TV signal
- Half-duplex: eg. telephonic conversation
- Full-duplex / duplex: video conferencing

Communication Way

- One-to-One
- One-to-Many
- Many-to-Many

Type of Wireless Networks

- Wireless LAN: Personal Area Network (Eg. Bluetooth)
- Wireless MAN: Wireless Local Loops (Eg. LMPS, FSO)
- Wireless WAN: Cellular Networks (Eg. GSM, 3G, 4G)



Applications

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References





Challenges

U4 Mobile
Computing

Mr. J. Mishra
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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Challenges

- Access cloud computing
- Mobility means changes
- Hardware: Lighter, smaller, energy management, user interface
- Low to high bandwidth variability: kbps to mbps bandwidth fluctuation
- Security risk: Devices more vulnerable, endpoint authentication harder
- Geographical locality adaptation
- Higher loss-rates, higher delays, more jitter
- Restrictive regulations of frequencies



Advantages

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Computing

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Advantages

- Location Flexibility
- Saves Time
- Enhanced Productivity
- Ease of Research
- Entertainment
- Streamlining of Business Processes



Disadvantages

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Computing

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Limitations

- Short battery lifetime (max 5 hours)
- Sometimes unreliable
- Limited capability (display, memory, input devices, and disk space)
- Lack of architecture: hand-helds, communicators, laptops, and other devices
- Transmission interferences: weather situation dependent



Conclusion

U4 Mobile
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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Conclusion

- Mobile computing has severe limitations
- Good solutions are proposed and technology is going to be developed
- Cloud computing helps to rid of resource limitations

Future Aspect

- Use of Artificial Intelligence
- Smaller size
- Increases in Computer Processor speeds
- Paper phone: paper like thin mobile



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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

Exercise

- What do you mean by mobile computing?
- What are the basic characteristics of mobile computing?
- Which type of networks are used for communication of mobile devices?
- Describe about applications of mobile computing.
- What are the challenges and limitations of mobile computing?



References I

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Computing

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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References



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Objectives

Introduction

Devices

Mobility
Function

Communication

Applications

Challenges

Advantages

Disadvantages

Conclusion

Exercise

References

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Thank You...